

intercUltural Training to suppOrt disPlaced UkrainIAns

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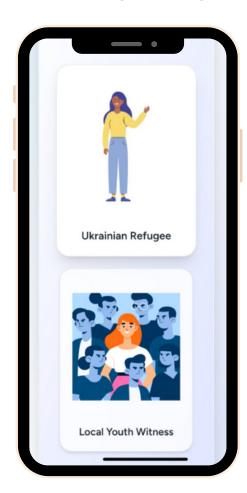
Our Project News

Welcome to the 3rd Newsletter of the UTOPIA project where we will share updates on project news!

Empowering Youth through Gamification

The second result of the UTOPIA project, "Become Agent for Social Change" Game, is almost ready!

This result focuses on empowering young people, both local youth and newly arrived Ukrainian refugees, through the development of an interactive digital game.



Specific Objectives

For local youth:

- Learn how to prevent and respond to discrimination when witnessing it.
- Develop empathy and effective communication skills.

For Ukrainian refugee youth:

- Learn to recognize discrimination.
- Understand how to respond appropriately to it.
- Learn where and how to ask for support.

For youth workers:

- Adopt gamification as a method to foster inclusion and intercultural dialogue.
- Use a non-formal educational tool to enhance the quality of youth work related to migration and social change.





"Become Agent for Social Change" Game

The game will simulate **3 real-life situations of discrimination** commonly faced by Ukrainian refugees.

- 1. Hate speech in school
- 2. Discrimination in the labour market
- 3. Discrimination in personal relationships

Each scenario will unfold through two distinct Points of View:

- A Ukrainian refugee facing a discriminatory act.
- A local young person witnessing a discriminatory incident.



Stay Tuned!

- Our "Become Agent for Social Change" Branching Scenarios Game will be available in English, Greek, Polish, Ukrainian and Romanian soon!
- National events of our project are already underway in Romania, Greece, Poland and Ukraine and will be finalized by August 2025.













